Margaret Frye

CREATIVE LEADERSHIP

PRODUCT | SERVICE | EXPERIENCE DESIGN | RESEARCH | STRATEGY

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PROFESSIONAL PROFILE

Design leader with a hands-on approach. Product, Service and User Experience Designer & Researcher with + 10 years of experience creating new digital products and services, developing frameworks and approaches, and fostering & leading high performing teams. Expert in enterprise design, SAAS, Future of Work, digital transformation, organizational innovation, cultivating design maturity. Emerging technology enthusiast.

EXPERIENCE

McKinsey & Company | Technology & Digital | NYC & AUSTIN, TX

Senior Product Design Manager | 2022 - 2023

- Managed & supported team of 3-6 designers & researchers' professionals development, craft, growth, and evaluation
- Group design director for Firm's engagement management software, introducing new financial modeling tools
- $\bullet \qquad \text{Led organizational design maturity initiative that promoted digital transformation and boosted team collaboration, effectiveness, satisfaction} \\$
- Introduced widely-adopted future forecasting and team innovation methodologies and frameworks, accelerated progress to innovation targets

Product Design Lead | 2018 - 2022

- Oversaw McKinsey's Covid response to global events; successfully transitioned 100% to virtual via new tools, service, platform
- UX director leading vendor team in design, development, implementation of global space management platform

Microsoft | Mixed Reality at Scale - 3D for Everyone | REDMOND, WA

Senior Experience Designer / Researcher | 2016 - 2018

- Lead designer and researcher embedded in a full-stack agile team creating new mixed reality applications
- Launched 3D library and creation platform Remix3D.com, attracted avg. 1M+ daily active users
- Owned feature design & development, including exploration of new markets supporting Future of Work pivot

LOCUS New Media | Design Consulting | LOS ANGELES, CA

Experience Designer & Strategist | 2015 - 2016

• Lead designer and strategist for client Lifebeam's Kickstarter success story, Vi Al fitness wearable

Tesla | Trend Research and Design Team | LOS ANGELES, CA

Innovation Designer / Researcher | 2015

- Conducted social and trend research and forecasting for Tesla Model III in new markets, with focus on China
- New product design, development, and innovation in automotive studio for integrated physical and digital technology

Ronald McDonald House Charities | McDonald's Global | CHICAGO, IL

Social Innovation Design Fellow | 2014

- Redesigned the in-restaurant charitable giving experience, introducing a new digital offering
- Tested Prototype testing achieved a 50% increase in engagement from customers

Eastman Innovation Lab | Front End Innovation R&D | KINGSPORT, TN

Designer | 2014

- $\bullet \qquad \text{Material research \& development, design, and engineering of Olympic running blade prosthetics for Rio~2014 summer games}$
- Branding, positioning, and market testing of products for market application and expansion

Boombang | Product Development & Consulting | LOS ANGELES, CA

Product Designer | 2013

- Consulted with a diverse client base on product and experience strategy, go to market approaches
- Developed and launched award-winning physical and digital products in lifestyle, athletic, medical markets

EDUCATION

Art Center College of Design | MSc Industrial Design, Design Thinking & Business Strategy | 2015 University of Texas at Austin | BFA Studio Art + Design | 2008

SKILLS

Co-creation & Stakeholder Mgmt Team Building & Mentorship User Experience Design Service Blueprinting Mixed Methods Research Research Synthesis & Analysis Innovation / R&D / O-to-1 Product Development & Implementation Design Thinking, Upskilling & Evangelism Strategic Foresight & Roadmapping Workshop Creation & Facilitation Certified Agile Practitioner